

RALLY / ROAD

RALLY REGULARITY REGULATIONS

Modified Article	Date of Application	Date of Publication
3. COMPETITOR REQUIREMENTS	24/08/2020	24/08/2020

1. PREAMBLE

The purpose of Rally Regularity is to provide the opportunity for a Special Stage rally that has additional control measures to reduce the terminal and average speed of the automobiles in competition. Rally Regularity will permit the entry of an automobile that does not necessarily comply with the requirements for a Special Stage Rally, in accordance with the Motorsport Australia Manual (the Manual), and a variation to the requirements for apparel for each crew member. Additional controls and mitigation measures will be applied to address the variance from existing Motorsport Australia requirements.

It is the responsibility of the Event Organiser (the Organiser) and each Competitor to ensure that these regulations are strictly adhered to.

Every effort has been made to create these Rally Regularity regulations so that both new and existing rally Competitors can participate in a Special Stage Rally Event with a focus on accuracy and navigation in a risk controlled Event format.

2. ORGANISATION OF A RALLY REGULARITY

2.1 EVENT REQUIREMENTS

- (a) Each Event must be conducted in accordance with the requirements for a closed road (access controlled) Special Stage Rally, as per the Motorsport Australia National Rally Code (NRC).
- (b) The Event Organiser must set a precise target time for each competitive stage that does not exceed an average of 70km/h. A maximum (terminal) speed of 110 km/h must be applied. It will be up to the Organiser to regulate maximum speed using appropriate control methods (i.e. passage controls, speed reduction zones etc.). The target time for each stage shall be clearly detailed in the instructions issued to each Competitor by the Organiser.
- (c) Each Competitor must maintain a minimum speed of no less than 20km/h during a competitive stage (unless responding to an incident, breakdown, stopping at a passage control, or any scenario that may be considered as reasonable by the Organiser). Stopping on a stage solely for the purpose of managing average speed for a competitive stage is strictly forbidden. The Organiser is responsible for the monitoring of this requirement and, where any infringement is noted, to ensure that a substantial penalty is imposed to discourage the practice.
- (d) Results, detailing the target time set for stage, and the actual times achieved by each Competitor, must be submitted directly to the Motorsport Australia Rally Executive Officer (rally@motorsport.org.au) immediately following the Event.
- (e) The distance and time allowed for a Rally Regularity Event is at the discretion of the Organiser.

2.2 EVENT STATUS

- (a) Rally Regularity is intended for Club and Multi-Club Special Stage Rallies up to State level events. If an Organiser wishes to include Rally Regularity as part of a State level Event, approval must be sought from both the relevant State Rally Panel, and Motorsport Australia (rally@motorsport.org.au), noting points contained in the following Event Status articles.
- (b) A Rally Regularity Event may be run as a standalone Club/Multi-Club Special Stage Rally in its own right or run in conjunction with a Club/Multi-Club Special Stage Rally (i.e. as a "piggyback"). Where a Rally Regularity is run in conjunction with another Event, the Rally Regularity field must run at the tail of the field, behind the other Competitors in the Special Stage Rally. If a Rally Regularity Event is being run in its own right, the full requirements of a closed road (access controlled) Special Stage Rally (as per the NRC) will apply.
- (c) A Rally Regularity Event may be run as part of an Introductory Rally, but cannot be run in an Event where there is already more than one element of competition (i.e. Special Stage Rally with an Introductory Rally as a "piggyback", or a State Championship Round with a Club Rally as a "piggyback" round).
- (d) Permit Fees shall be applied as per those set for Club and Multi-Club Special Stage Rallies.

- (e) Any Event wishing to run a Rally Regularity component must ensure it is included as a condition listed on the Motorsport Australia Event Permit for the Event. The Event Organiser must confirm this with the Motorsport Australia Permits team when applying for their Event Permit (permits@motorsport.org.au).

3. COMPETITOR REQUIREMENTS

- (a) Each Competitor and Crew member must hold a Motorsport Australia ~~Speed Clubman Rally~~ licence as a minimum.
- (b) Each Crew member must wear a helmet and apparel complying with requirements for Club and Multi-Club rally as listed in Schedule D – Apparel of the Manual, with the exception of:
 - (i) FHR Standard A: the requirement to wear FHR is not mandatory. Whilst FHR is not mandatory, it is highly recommended in an automobile that is suitably equipped for its use, in which case the FHR must comply with Standard A.
 - (ii) Helmet Standard A: Standard B helmet permitted, except where a FHR is used in which case a Standard A helmet is required.

4. AUTOMOBILE REQUIREMENTS

- (a) Each automobile must comply with Schedule A and B (as listed in “General Requirements for Cars and Drivers” in the Manual), sections 4 and 5 of the “Vehicles General” section of the NRC and these Regulations, as well as the specific regulations relevant to the status of the Event.
- (b) Each automobile that is not issued with a Motorsport Australia Log Book must either be fully road registered, or registered as part of a club/historic permit scheme issued by a recognised State Registration authority (such as “H” plates in Victoria).
- (c) Each automobile that has been issued a Motorsport Australia Log Book must be fully road registered, registered as part of a club/historic or Rally Permit scheme, or have a valid Unregistered Vehicle Permit issued by a recognised State Registration authority for the purpose of participation in a Rally.
- (d) Each automobile that is not issued with a Motorsport Australia Log Book must comply with Level C (lap sash belt) as listed in Schedule I – Safety Harnesses and Window Nets of the Manual (Table I-1), but are not required to have a Safety Cage Structure (as defined in Schedule J of the Manual).

5. SPORTING REQUIREMENTS

- (a) Scoring shall be timed to the second, with penalties being 1 point per second late of the target time, and 5 points per second early, of the target time as determined by the event for each Special Stage. Penalties shall also apply for early arrival on Liaison sections, with Late Running time being applied where appropriate for late arrival on both Special Stages and Liaison sections, as per the NRC. Exceeding Late Running Time will result in exclusion.
- (b) If a Competitor arrives over 1 minute early of the target time in a Special Stage, in addition to the 5 points per second penalty, they are to be given a caution. If a Competitor receives 3 cautions in the course of one Event, they are automatically excluded from the Event. Notification of any exclusions need to be reported by the Organiser to the Stewards at the event, and the Motorsport Australia Rally Executive Officer (rally@motorsport.org.au) immediately following the Event, with reference to Article 2.1(d) regarding the submission of Results.
- (c) A Rally Regularity Event shall either be route charted, navigational (using 5.1, 5.2, 5.3, 5.4 and 5.6 of the NCR Road Rally Regulations), or a combination of the two. Pace noting and any reconnaissance is not permitted.

6. UPDATES/AMENDMENTS TO THESE REGULATIONS

Motorsport Australia will monitor Rally Regularity Events closely in 2020, to ensure both compliance with the regulations, and also that the “spirit” and intent of Rally Regularity is being upheld. Motorsport Australia may alter existing or include additional regulations or requirements to ensure the safe and ongoing conduct of Rally Regularity at their discretion. Any such alterations to these regulations will be communicated directly to State Rally Panels, and those Event calendared which are to include a Rally Regularity.

MODIFICATION APPLICABLE ON 01/01/2021	