

SPEED EVENT APPENDIX

SUPERSPRINT STANDING REGULATIONS

INCLUDING CONDITIONS FOR THE MOTORSPORT AUSTRALIA SUPERSPRINT CHAMPIONSHIP

Modified Article	Date of Application	Date of Publication
Art. 11	01/01/2025	01/01/2025
Art. 13	01/01/2025	01/01/2025
Art. 14	01/01/2025	01/01/2025
Art. 15	01/01/2025	01/01/2025
Attachment A; Art. 5	01/01/2025	01/01/2025

A capitalised and italicised word in this document is defined in the FIA International Sporting Code (Code) or the National Competition Rules (NCR), including their Appendices.

Any HEADING is for reference only and has no regulatory effect.

1. AUTHORITY

A *Supersprint Event* will be held under the FIA International Sporting Code including Appendices (*Code*), the National Competition Rules (*NCR*) of *Motorsport Australia*, these Standing Regulations and the *Supplementary Regulations* for the *Event*.

Refer Attachment A below for Motorsport Australia Supersprint Championship Conditions.

Each State Council may authorise a Supersprint Championship provided it complies with these Standing Regulations.

2. OFFICIALS

The *Supplementary Regulations* must nominate the following Essential Officials: Clerk of the Course

Chief Timekeeper Chief

Scrutineer

Steward/s and other officials in accordance with Essential Officials - refer motorsport.org.au

At a Club *Supersprint*, the Clerk of the Course, Secretary of the Event, Chief Timekeeper and Chief Scrutineer is permitted to participate as a *Competitor* and/or *Driver* subject to their role being undertaken by another competent official.

At a State or National Super Sprint, each Essential Official is prohibited to participate as a *Competitor* or *Driver*.

Other officials and their roles may be included in the *Supplementary Regulations*.

3. OVERSUBSCRIBED ENTRIES

In circumstances where entries are greater than the number prescribed in the *Supplementary Regulations* for the *Event*, entries will be accepted in order of receipt.

4. TRACK DENSITY

The maximum number of *Automobiles* on the *Circuit* at any one time must not exceed that listed for a *Supersprint* in the Track Licence

5. AUTOMOBILES

5.1 Eligibility

Each *Automobile* entered in a *Supersprint* must comply with Technical Appendix - Schedules A and B.

5.2 Classes

At the discretion of the *Organiser*, each *Automobile* may be grouped into a Class.

Each capacity class will be in accordance with those specified for the relevant category – refer Technical Appendix - Classification of Automobiles. An additional capacity class may be included at the discretion of the *Organiser*.

6. LICENCES

Each *Driver* must hold a minimum of a:

Junior Speed Licence applicable for a Super Sprint Competition; or Speed Licence

Refer General Appendix – Competition Licences.

7. DRIVER BRIEFING

A briefing compulsory for all Drivers must be conducted prior to Competition.

8. SCRUTINEERING

Refer *NCR*.

8.1 Markings

Any marking on an *Automobile* must comply with Technical Appendix - Schedule K, with the exception of a 5th Category Historic *Automobile* which must comply with those regulations.

9. TIMING

Timing will be recorded to 0.01 second.

10. TYRE WARMING

The use of any method to artificially heat a tyre and/or wheel is prohibited.

11. FLAG SIGNALS

Flag signals must be displayed in accordance with Circuit Race Appendix – Circuit Race Standing Regulations or as outlined in the event supplementary regulations.

12. TIMED PRACTICE

The objective of timed practice is to allow *Drivers* to familiarise themselves with the *Course*. Timed practice may be used by the *Organiser* in order to correctly grade *Drivers* into groups containing *Automobiles* recording similar lap times.

13. RUNNING ORDER

~~It is recommended that the *Automobiles* are separated into groups for *Competition* as follows:-~~

~~Open-wheeler and clubman type sports cars~~

~~Closed *Automobiles*~~

~~Each group may be further subdivided at the discretion of the *Organiser*~~

It is recommended that the *Automobiles* are separated into groups for *Competition* as outlined in the group matrix in 13.1.

The running order for each group must be based on the estimated fastest to the slowest lap time. In any case the Clerk of the Course may modify the grouping and/or running order during the *Event*.

If more than 1 group is on the Circuit at any one time they must be separated to minimise an *Automobile* from overtaking any *Automobile* from another group

In the case of a multiple entered *Automobile*, the running order must be configured and managed to ensure that each run or re-run for such an *Automobile* is separated by at least one run group to allow sufficient time for an

unrushed *Driver* change-over.

13.1 Group Matrix

Regardless of whether vehicles have issued logbooks, they will fall into a classification on the following matrix. As outlined in the matrix category 1 Open wheeler (some 2A sports cars) automobiles must not be grouped with other automobiles. 7th Category vehicles should be placed in line with Group 2A, 2B, 2F 3D depending on the type of automobile. 5th Category historic cars will also fall into a similar classification within the matrix.

		Racing Cars					Highly Modified						Middle Modified			Low Modified					
		Formula Ford (all)	Formula Vee	Free Formula	Group 2C - Supersports	Group 6SR – Sports Racer	Group 2A – Sports Cars	Group 2B – Prod Sports	Group 3D – Sports Sedans	GT3*	Carrera Cup*	Supercars (all)*	Trans Am*	GT4*	Group 2B – Porsche 944	Group 2F – Prod Sports	Group 3J – Improved production	Group 3K – Saloon Cars	Group 3E – Production Cars	Group 3E – Circuit Excel	Group 3H - HQ
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	Group 2F – Prod Sports																				
	Group 3J – Improved Production																				
	Group 3K – Saloon Cars																				
Low Modified	Group 3E – Production Cars																				
	Group 3E – Circuit Excel																				
	Group 3H – HQ																				

* These *Automobiles* may have a category contract that limits where they are permitted to race. Contact *Motorsport Australia* for details.



Preferred combination

Less preferred combination

Least preferred combination. TRA required

Not to be combined

May be combined dependant on individual *Automobile*

14. **STARTPROCEDURE**

Any variation to the following must be described in the event regulations:

Flying Start:

Each group will be released from the exit of pit lane in single file order.

The lead *Automobile* must maintain a slower speed until the start / finish line or a point designated in the supplementary regulations after which full acceleration is permitted. Before this point passing is allowed, unless covered using yellow flags.

~~Overtaking is prohibited until after crossing the Finish Line.~~

Standing Start:

No more than 2 *Automobiles* are permitted to Start side by side simultaneously.

After a suitable interval another 2 *Automobiles* may Start.

15. **COMPETITION**

A run will consist of a warm up lap, a number of timed laps or session time as specified in the Supplementary Regulations and an in lap ~~(or part thereof)~~.

A driver's lap time may be disallowed if they are deemed to have shorten the course or exceeded track limits in a way which provides an unfair competitive advantage.

Overtaking is only permitted in the areas advised at the *Driver* briefing. Re-

runs will only be permitted under the following circumstances:

failure of timing equipment; or

if a Red Flag is used to stop a run and the *Drivers* have not completed the number of laps specified in the *Supplementary Regulations*. Any re-run will commence when the Clerk of the Course is satisfied the *Circuit* is fit for *Competition*. In this case the number of runs may have to be reduced and some lap times deleted to allow for equality.

16. **PARC FERMÉ**

The *Organiser* may designate a *Parc Fermé* for *Automobile* checking in accordance with the *NCR*.

17. **RESULTS**

Results are based on each *Driver's* fastest lap time.

The number of runs will be specified in the *Supplementary Regulations*. If a lesser number of runs is foreseen, the *Organiser* will make an announcement to this effect prior to the commencement of the final run.

18. **AWARDS**

The *Organiser* may provide awards at its discretion.

ATTACHMENT A

MOTORSPORT AUSTRALIA SUPERSPRINT CHAMPIONSHIP CONDITIONS

1. CHAMPIONSHIP TITLE

The Australian Championship including any associated publicity must always be referred to by its full title, "The Motorsport Australia Supersprint Championship". It is the responsibility of each *Competitor* to ensure that this requirement is met.

2. DRIVER ELIGIBILITY

Each *Driver* must have competed in a minimum of 3 *Speed Events* during the preceding 12 months.

3. EVENT ROSTER

The Championship will be contested annually, at a venue and on a date approved by *Motorsport Australia* in consultation with the relevant State Council and generally in accordance with the following rotational system:

Year 1 (2023)	Queensland
Year 2	Victoria
Year 3	South Australia
Year 4	Tas/NT/WA
Year 5	New South Wales

4. CHAMPIONSHIP CLASSES

The classes listed in Speed Event Appendix - National Speed Event Championship Classes must be used. Any additional class may be included at the discretion of the *Organiser*.

5. EVENT DURATION

The Event can be conducted on a single day where practice is available on the previous day. Otherwise, there must be at least 2 consecutive days of competition. ~~The Event must be conducted over at least 2 consecutive days of Competition.~~

6. DETERMINATION OF THE CHAMPIONSHIP

The winner of the Motorsport Australia Supersprint Championship will be the *Driver* who records the fastest lap time, inclusive of any penalties applicable.

If there is a tie, the next fastest lap time will be taken into account, and so on until individual places are determined.

Class positions will be awarded on the same basis.

7. AWARDS

The trophy for the winner of the Championship will be awarded at the Australian Motorsport Awards function